July 16 Top 4 teams go to final

RoboCup2005	Rescue Simulation League Agent Competition	RoboCup 2005 OSAKA

Game Table

		<Semifinal >												
	Map	Kobe 4 Hard		Foligno		VC		Random		Kobe		Total		
	Team Name	Score	Point	Score	Point	Score	Point	Score	Point	Score	Point	Score	Point	Rank
1	Persia	61.96	4	82.362	1	64.712	1	24.093	1	50.884	1	284.011	8	8
2	RoboAKUT	60.7835	3	85.4096	3	79.128	6	45.3534	5	64.312	3	334.986	20	6
3	ASAP	53.576	1	87.31	4	65.574	2	40.701	3	59.992	2	307.153	12	7
4	Kshitij	77.3483	8	98.9414	6	77.2346	5	25.0503	2	71.4	6	349.975	27	3
5	MRL	63.805	5	94.368	5	75.316	4	48.758	6	69.969	5	352.216	25	4
6	S.O.S.	53.7778	2	103.379	7	72.1184	3	40.7529	4	68.347	4	338.375	20	5
7	Impossibles	66.223	6	109.433	8	79.665	7	71.179	7	82.56	8	409.06	36	1
8	Caspian	76.9128	7	84.4109	2	86.4202	8	73.8705	8	72.522	7	394.136	32	2
	Time													
	Cluster													
	Session Chair													